

APs: Name: Ss'kik Ssá Race: Pé Chói / Dó Cháka

 Age: 35 Gender: Male

 PHYS: 11 Hit Points: 14

 Clan: Eye of Flame Level: Low Contacts: -2
2 DEFT: 11 Armored: 11 Move: 7

 Clan Rank 3 + Lineage Mod 0 = 3 Clan Influence

 INTL: 10 EPs: Starting: 10

 Job: Mercenary Rank: Beginner = 2 Prof. Influence

 WILL: 11 Appearance: 11 Initiative: 2 / 3 / 4

 God: The Black Old One (Change) $\frac{2 \text{ rnd up}}{3}$ = 3 Prestige

 PSYC: 2 Psychic NRG: 10

APs: Personal Traits:

1 Toughness (+1/+0) Life Sense (1" range)
1 Acute Sense: Hearing (+2 vs range penalties)
-1 Quirk (aesthete)
-1 Oathbound (vengeful of Pé Chói murders)
-2 Phobia (drowning, in 2' or deeper water)
1 Ambidexterity
1 Pain Resistance
-1 Quirk: Greedy

 Advantage Points Earned: 2 Unspent: 1

 Contacts: Contact Points: 11 Cost:

Volar: soldier from other OAL company, personal friend 6
Liggam: Tinaliya scholar, shared with Vati 1

 Contact Balance: 4

EPs: Skill Name & Specialization: Base: Bonus: Mod: Skill:

 Sorcery: none Sorcery Level: 0 INTL + + =

15 Melee: Blades DEFT + 4 + = 15
1 Climbing DEFT + 0 + = 11
0 Language: Pe Choi (Native) + + =

2 Language: Tsolyani (Accented) + 0 + =

1 Literacy: Pe Choi + 0 + =

1 Survival: Forest INTL + 0 + = 10
6 Intimidation WILL + 2 + = 13
3 Listen INTL + 1 + = 11
10 Shield DEFT + 3 + = 14
1 Tracking INTL + 0 + = 10
1 Throw Weapon: Spears DEFT + 0 + = 11
1 Scholar: High Cartography INTL + 0 + = 10

+ + =

+ + =

+ + =

+ + =

+ + =

+ + =

+ + =

+ + =

42 = 10 + 37 Spent / Starting + Earned EPs

 Money: 575k Family Income: 1125k

 Equipment: (1000k donated to temple), pen case, scroll paper
Large Sack, Flint Steel & Tinder, Torch, Javelins: OOOOOOOO
Oil Fask / Lantern / 20m Rope / bag of Dna-grain flour
Enchanted medium shield, +2 to parry, 12 hits, 11 PHYS

Weapon: Skill: Mod: Total: Range: Damage:

ThrowJavelin 11 + 3 = 14 7" $\frac{1-2}{1}$ / $\frac{3-8}{2}$ / $\frac{9-10}{2}$
Longswd (R) 15 + 1 = 16 - 4 / 6 / 8
Longswd (L) 15 + 1 = 16 - 4 / 6 / 8
Stiletto 15 + 4 = 19 - 2 / 1 / 2

Defenses: Skill Name: Skill: Modifiers: Total:

 Melee: Shield 14 2 -10 = 6

 Missile: Shield 14 2 -10 = 6

 Magic: Resist Sorcery 10 -10 = 0

 Shield: Mdm Magic + 2 Hits: 12

 Helmet: Helm&Chitin -5 $\frac{\text{Avoid}}{4}$ / $\frac{\text{Physical}}{2}$ / $\frac{\text{Energy}}{2}$

 Natural Armor: Toughness 1 / 0

 Worn Armor: Meium Chlen $\frac{\text{Avoid}}{-2}$ $\frac{\text{DEFT Limit}}{12}$ 2 / 1

 Total Armor: 3 / 1